

ASSESSMENT CALENDAR - UNDERGRADUATE IN GAMES AND MULTIMEDIA - 1ST SEMESTER 2025/2026

EXCEPTIONAL RESCHEDULING

Day classes

15		Tuesday 7/Apr	Wednesday 8/Apr	Thursday 9/Apr	Friday 10/Apr	Saturday 11/Apr	
1st year							Exceptional rescheduling
2nd year					GE I   14h00   P.E.		Exceptional rescheduling
3rd year					AIAG   14h00   P.E.		Exceptional rescheduling

16	Monday 13/Apr	Tuesday 14/Apr	Wednesday 15/Apr	Thursday 16/Apr	Friday 17/Apr	Saturday 18/Apr	
1st year							Exceptional rescheduling
2nd year					WD   14h00   W.E.		Exceptional rescheduling
3rd year		3DA   15h00   P.E.			AGPT   14h00   P.E.		Exceptional rescheduling

17	Monday 20/Apr	Tuesday 21/Apr	Wednesday 22/Apr	Thursday 23/Apr	Friday 24/Apr	Saturday 25/Apr	
1st year			MFG   14h00   W.E.				Exceptional rescheduling
2nd year		SD   15h00   P.E.					Exceptional rescheduling
3rd year			CG   14h00   P.E.				Exceptional rescheduling

18	Monday 27/Apr	Tuesday 28/Apr	Wednesday 29/Apr	Thursday 30/Apr	Friday 1/May	Saturday 2/May	
1st year							Exceptional rescheduling
2nd year							Exceptional rescheduling
3rd year							Exceptional rescheduling

19	Monday 4/May	Tuesday 5/May	Wednesday 6/May	Thursday 7/May	Friday 8/May	Saturday 9/May	
1st year							Exceptional rescheduling
2nd year							Exceptional rescheduling
3rd year							Exceptional rescheduling

20	Monday 11/May	Tuesday 12/May	Wednesday 13/May	Thursday 14/May	Friday 15/May	Saturday 16/May	
1st year							Exceptional rescheduling
2nd year							Exceptional rescheduling
3rd year							Exceptional rescheduling

21	Monday 18/May	Tuesday 19/May	Wednesday 20/May	Thursday 21/May	Friday 22/May	Saturday 23/May	
1st year							Exceptional rescheduling
2nd year							Exceptional rescheduling
3rd year							Exceptional rescheduling

22	Monday 25/May	Tuesday 26/May	Wednesday 27/May	Thursday 28/May	Friday 29/May	Saturday 30/May	
1st year							Exceptional rescheduling
2nd year							Exceptional rescheduling
3rd year							Exceptional rescheduling

P.E. - Practical exam  
W.E - Written exam

- 1) MFG - Mathematical Foundations for Games
- 2) GE I - Game Engines I
- 2) SD - Sound Design
- 2) WD - Web Development
- 3) 3DA - 3D Art a)
- 3) AGPT - Advanced Game Programming Topics a)
- 3) AIAG - Artificial Intelligence Applied to Games a)
- 3) CG - Computer Graphics a)

Versão: 01/04/2026